

Personal Work

Ariel Baron-Robbins

Application for Assistant Professor of Animation, Art + Art History

Go to https://arielbaron-robbins.com/FIU_Drawing_IMAGES/Personal/personalimages to see Animations and Videos



Lincoln Road 5:30 - 6:30 am (artcenter), 1280 x 720, digital video, 2015



5:30 - 6:30 AM, Lincoln Road,
48 x 48, plexi-mounted on
dibond, 2015



4 Lines, earth drawing created during Vermont Studio Center, digital video, 2014



A Woman Rolling Down a Hill, part of my long term project where I recreate my previously made artworks over years. Looks at how time, age, circumstance and ability changes content



site-specific video drawing created for the A Different Frame of Mind
exhibition at the Contemporary Art Museum (CAM) on USF's campus, 2014
Tampa, FL



Blackbird Painting, part of my long term project where I recreate my previously made artworks over years.digital animation, 2026



site-specific piece created outside the Florida Atlantic University Gallery for a Faculty Show, Boca Raton, FL 2013



ROTA, digital video, 2009



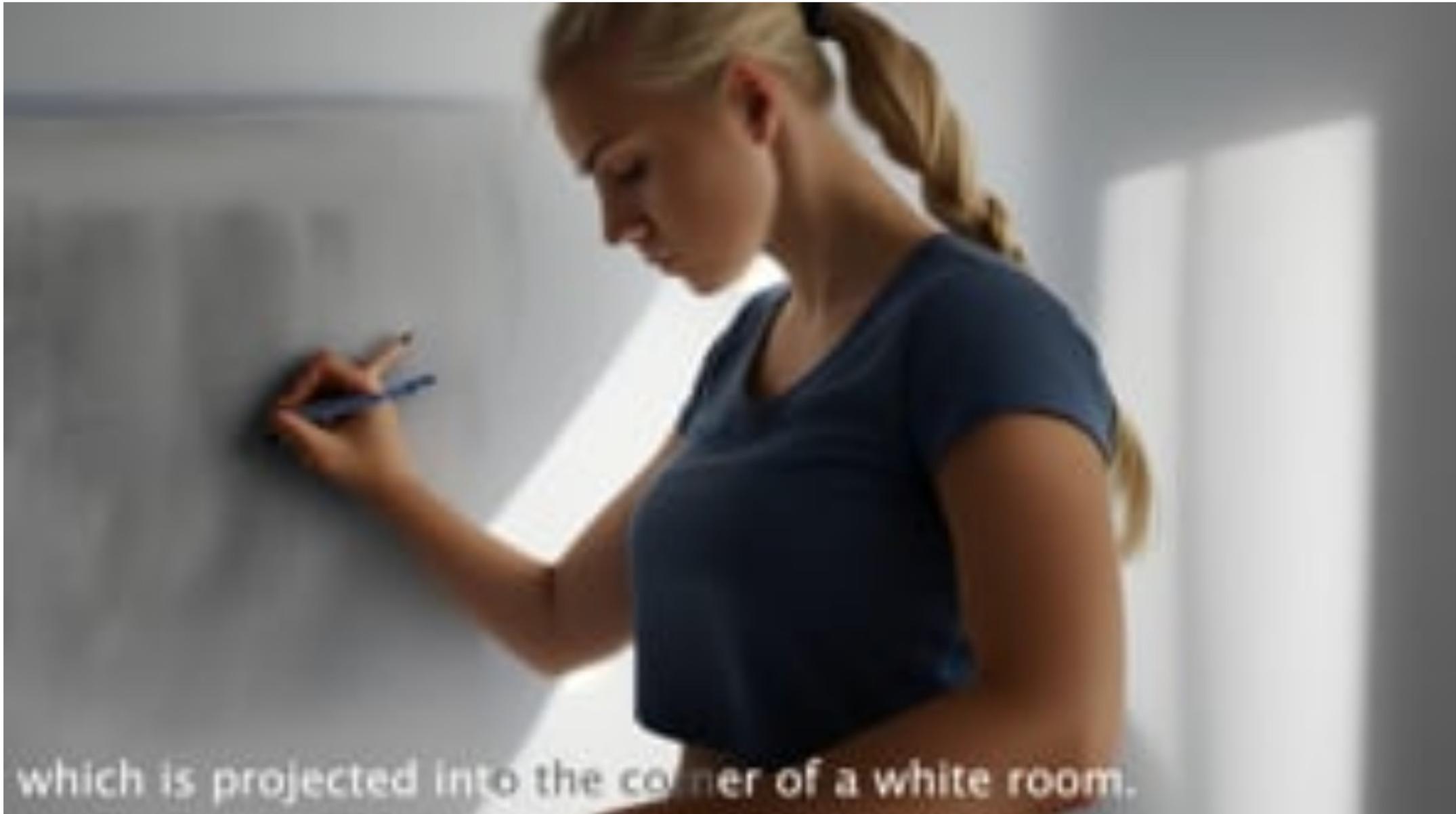
repeat of ROTA, part of my long term project where I recreate my previously made artworks, digital animation, 2026



Drawing Shadow, video, 2009



Drawing Shadow, video, 2015



A Woman Drawing her Own Shadow, part of my long term project where I recreate my previously made artworks, digital video with AI, 2024



Drawing on a Wall, part of my long term project where I recreate my previously made artworks over years, AI animation, 2024



Drawing on the Highline, digital video, New York City, 2009



Repeat of Drawing on the Highline, part of my long term project where I recreate my previously made artworks digital video, 2023



Repeat of Drawing on the Highline, part of my long term project where I recreate my previously made artworks, digital video with AI, 2023

Ariel Baron Robbins
Cycles

Feb 3-28, 2024

Documentation of my exhibition 'Cycles' in MIFA. Includes a Corner Drawing and a VR Landscape Drawing, which is drawn on the gallery's walls. The VR Landscape Drawing was done while wearing a VR headset and looking at a landscape through the viewpoint of myself creating a Drawing on the Highline.



The Finish, animated drawing of myself and other runners finishing a race, 2019



rundownpastthedogpark, digital animation, 2019



Art Basel Miami Beach, digital animation, 2020

Loop Art Critique is a large artwork that hosts art critiques and experimental exhibitions. Join a critique group through an Open Call or check out the exhibitions below. [More Information](#)

Get an email when shows go live:

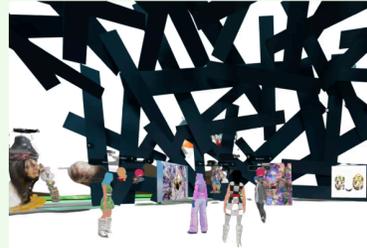
Subscribe



Open Call

Media artists are invited to join a special Critique Club with Loop Art Critique and Guest artist Doreen Rios.

Open Call



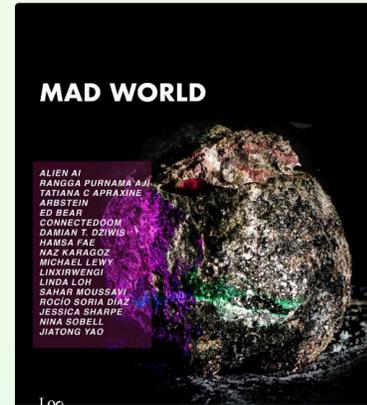
The Under 5mb Show

a group exhibition of artists from Loop Art Critique
July 2025 - July 2026

Family Reunion

The Loop Family Reunion is a chance to reconnect with the Loop Art Critique community through workshops, talks and a group show.

Enter Metaverse

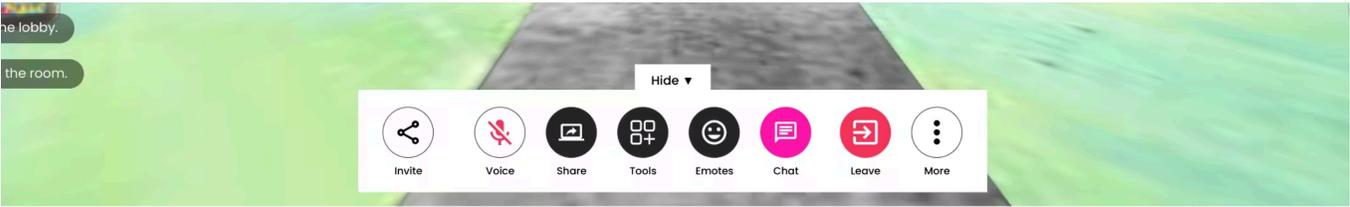


The Salon

Experience the Offline Activation of Mad World, Miami Art Week Join us for an immersive offline activation of Mad World and a talk with Ariel Baron-Robbins, Director of Loop Art Critique, presented in collaboration with MUD Foundation during Miami Art

Enter Metaverse





Loop Art Critique

Loop Art Critique (Loop) is an artwork and pedagogical platform that facilitates dialogue and community amongst artists using digital tools. The program's goal is to create an online space where artists share new and in-progress work, without the pressures of large social media platforms or the market. Sessions feature opportunities to discuss artists' works and practices, as well as access to leading international art professionals.

The program entails six week semesters annually, with a small cohort selected via Open Call. Each cycle, a leading guest artist, collective or arts worker, reviews submissions to determine the participants. Guests may propose a semester-long theme, and participate in critique sessions; as well as present a public talk online. At the end of each cycle, a public (digital) exhibition showcases the work developed during the session.

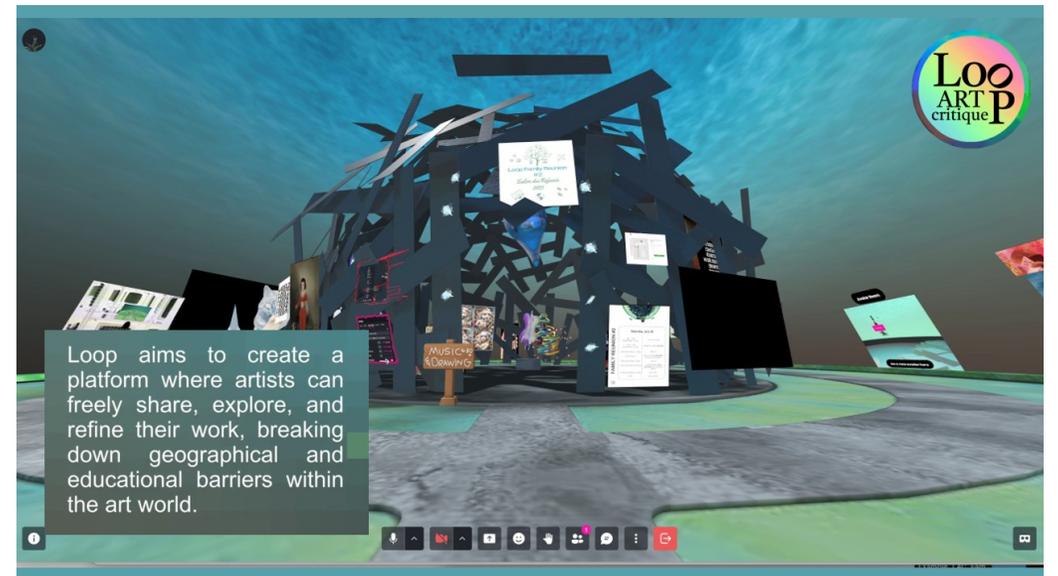
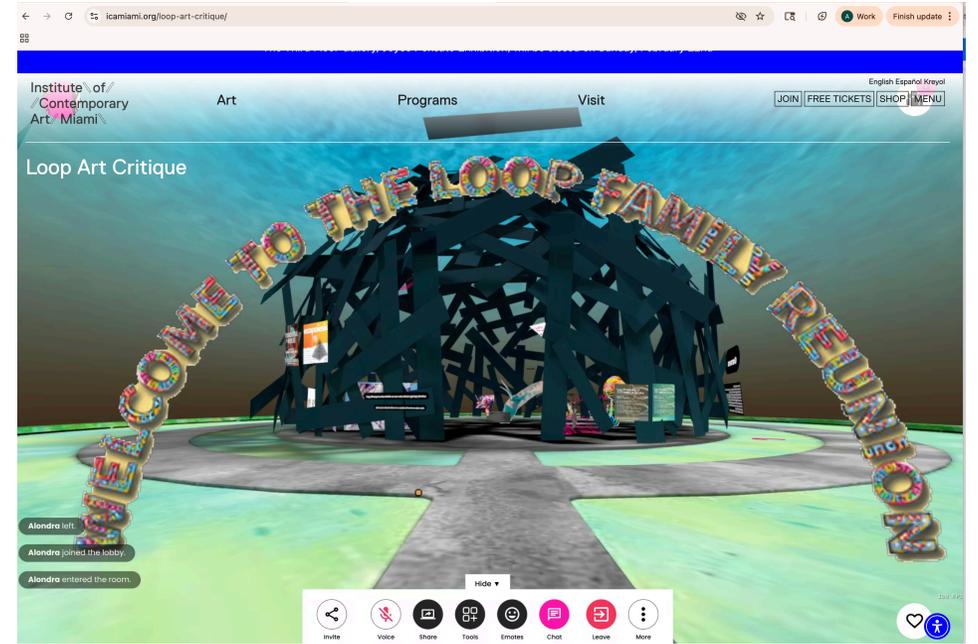
Each July, Loop hosts a multi-day Family Reunion for all alumni and guests. Hosted online, the event format is entirely shaped by the community, and features activities not limited to talks, workshops and live events. Past reunions have included skill-building workshops, creative writing workshops, live VJ sets, communal drawing sessions, artist talks, and performances.

Submissions to Loop are anonymous, and require no artist statements or CVs. Artists are welcome to share their identity during the process, but it is not a requirement.

Loop is an artwork created by Ariel Baron-Robbins in 2022. Digital infrastructure for Loop has been developed and supported by Mud Foundation, which provides its XR Creator Studio free for participants.

Applications for the Spring Semester of Loop will open in November.

VISIT LOOP HERE





in progress critique, 2024